

Scrum Agile Master Certified (SAMC)

Course Outline

1. Introduction

• Overview of Agile concepts and relevance to modern project management

2. Agile Overview

- **AGILE Defined**: What Agile is
- Why use Agile?: Benefits of Agile over traditional methods
- Adaptive Project Management: Flexibility in changing environments
- The Agile Manifesto & Principles: Core guiding philosophies of Agile
- **Declaration of Interdependence**: Relationship between Agile teams
- What's Changed?: Key differences between Agile and traditional approaches
- Difference between Waterfall and Agile: Contrasting two popular methodologies

3. Domains of Agile Practices

- Value-Driven Delivery: Delivering value incrementally
- Adaptive Planning: Flexibility in planning and adjusting
- Team Performance Practices: Optimizing team collaboration
- **Agile Tools and Artifacts**: Common Agile tools (e.g., burndown charts, user stories)
- Participatory Decision Models: Involvement of all team members in decisions
- Stakeholder Engagement: Continuous communication with stakeholders
- Continuous Improvement: Iterative process improvement (Kaizen)

4. Lean Kanban Software Development

• Introduction and Core Values: Overview of Lean and its principles in software development

5. Understanding Lean Software Development

- Introduction, Core Values, and Practices: Lean's focus on waste reduction and value creation
- Iterative Development: Building in small, continuous increments

6. Understanding Kanban

- Kanban in Software Development: How Kanban is applied
- Kanban Values, Practices, and Definition: Key principles and implementation

7. Scrum

- Overview, History, and Principles of Scrum: Basics and evolution
- Why Use Scrum?: Scrum's effectiveness in project management
- Scalability of Scrum: Scaling Scrum for larger projects
- Scrum Principles, Aspects, and Processes: Key elements and lifecycle
- Scrum and Kanban: A comparison of both frameworks

8. Extreme Programming (XP)



- Core Values, Roles, and Practices: Emphasis on engineering excellence
- XP Release and Artifacts: The delivery and documentation cycle
- Adopting XP and XP Events: Implementation and regular meetings
- **Iteration**: Short, continuous improvement cycles

9. Test-Driven Development

Agile testing methodology where tests guide development

10. DSDM (Dynamic Systems Development Method)

• Core Values, Roles, and Practices: Rapid development and frequent delivery

11. Crystal

• Core Values, Roles, Practices, and Process: A lightweight Agile framework for small teams

12. Feature-Driven Development (FDD)

• Core Values, Roles, Practices, and Process: Agile methodology focused on delivering client-valued features

13. Comparison of Agile Methods

 Overview of differences between various Agile methodologies (Scrum, Kanban, XP, etc.)

14. Best Fit Analysis Tool

• Tool for determining the most appropriate Agile methodology for a project